FACUNDO AREOSA

Frontend Developer

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Linkedin Github Portfolio

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PROFESSIONAL PROFILE

After graduating as a Physics teacher, I made the decision to migrate to Spain. However, I encountered the inconvenience that in order to work as a teacher in this country, I had to start almost from scratch. This situation led me to rethink my path and merge two of my passions: problem-solving and the technological world. For the past two years, I have been immersed in learning Frontend development, where I channel my passion for creatively solving problems into creating digital solutions.

EXPERIENCE / PROJECTS

Frontend Mentor Challanges

- Development of a website using ReactJS and TailwindCSS as part of the challenges presented by Frontend Mentor.
- Experimentation with new development tools and techniques.
- Utilization of reusable code for creating components that meet the requirements of each challenge.
- Creation of components available for future projects, streamlining the process of upcoming developments.

<u>Outcome</u>: This project allows me to consolidate my skills in development by focusing on the creation of reusable components and providing the opportunity for experimentation with new techniques.

❖ Link Games / e-Commerce

- Development of an e-Commerce website using HTML, JavaScript, and CSS, with a focus on the BEM methodology.
- Fetch data from a .JSON file to assemble cards using an HTML template, thus enabling easy addition of products.
- Implementation of a complete shopping cart system that allows users to add, modify, and remove products intuitively and efficiently, providing a seamless shopping experience.
- Integration of a gender filter that allows users to easily navigate through specific products, improving usability and facilitating
 the search for desired items.
- Use of SASS as a CSS preprocessor to optimize the structure and organization of the CSS code.

<u>Outcome:</u> The main objective of this project was to integrate and strengthen my knowledge of the BEM methodology and the use of SASS. Particularly, through the creation and application of custom mixins, I was able to delve into the organization and maintenance of the code, ensuring its modularity and reusability.

❖ The Boathouse

- Development of a tourist rental website using HTML, JavaScript, and Bootstrap 5 for styling.
- Implementation of a multilingual system that allows users to switch between different languages, providing a seamless and accessible browsing experience for users of various nationalities.
- Integration of interactive maps that allow users to visualize the location of available properties, facilitating the search and selection of accommodations.

<u>Outcome:</u> This project was developed with the aim of practicing website styling with Bootstrap, the "Utility First" class system, and predefined components..

One Piece fan page

- Development of an informational website using HTML, native CSS, and Javascript..
- Implementation of media queries for responsive design.
- Use of flexbox and grid for element positioning.

<u>Outcome:</u> This project served as my "Hello World" in web development. Created with a focus on the arrangement of various elements and the use of the BEM methodology.

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Web development (Frontender) • Programming logic	<i>t</i>)			Aug 2022 — Aug 2023
Physics teacher	ning (CBU and specialized cycle)			Mar 2014 — Nov 2019
		SKILLS	<u>8</u>	
	HTML Tailwind Metodología BEM	CSS Git Figma	JavaScript Github Sass	React JS Bootstrap
]	LANGUA	GES	
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